From:
 docdad3

 To:
 Caswell, Lynne

Subject:Shaw landlocked/ roadway discontinuedDate:Saturday, December 4, 2021 7:02:34 PM

This message originates from outside the Maine Legislature.

From

Michael Shaw, a Veteran A retired LEO and a U.S. Citizen, new owner of a cabin in Rumford that turns out to be legally land locked, off of a road that was discontinued without easement in the 1930's but is still used freely by the public anyway.

(Roberta Manter transcribed this from a video I sent her in which I expressed my thoughts about my situation, and she said I should send it to you because it sums up the situation in simple terms. Here is what I told her.)

"I really don't understand. To discontinue a road that has residents on it - prior to discontinuing ANY road that has residents on it, there should be a maintenance agreement formulated before you discontinue it, for public safety. And if it's a PUBLIC used road, how in the world does that add up? It should be a private road. If I'm paying for a road, to maintain it, it should be private. If it's publicly used, then it should be maintained by the public. THIS makes no sense at all! You don't discontinue a road without putting a plan in place. That's reckless. So I think a good avenue to go IS with reckless, careless, and not safe for public use. And safety is paramount. Someone may not be recreating, but they may have an accident on a road that's not maintained. They're going to be looking for someone to sue. Who's liable? Meanwhile, I'm homeless. No legal access to a home that I've paid for. No legal access, no right of way easement. Can't cross over somebody else's land. "No trespass" signs are up. And not only is it one person's land, but it's multiple. This is no way to treat anybody. And even with the protection of the warranty deed, and the title insurance, I'm still unable to access my property. This is a tragedy." Financially draining, emotionally draining and should never happen in the USA

Michael Shaw 603 520 3972 Homeless and cold Sent from my Galaxy