



# 126th MAINE LEGISLATURE

## FIRST REGULAR SESSION-2013

---

Legislative Document

No. 666

---

H.P. 458

House of Representatives, February 26, 2013

### **An Act To Limit the Amount a School Administrative Unit May Spend without Voter Approval**

---

Reference to the Committee on Education and Cultural Affairs suggested and ordered printed.

*Millicent M. MacFarland*  
MILLICENT M. MacFARLAND  
Clerk

Presented by Representative GIFFORD of Lincoln.  
Cosponsored by Senator THOMAS of Somerset and  
Representatives: AYOTTE of Caswell, CRAY of Palmyra, DUNPHY of Embden,  
FITZPATRICK of Houlton, LONG of Sherman, TURNER of Burlington.

1 **Be it enacted by the People of the State of Maine as follows:**

2 **Sec. 1. 20-A MRSA §1351, sub-§1, ¶A,** as enacted by PL 1981, c. 693, §§5 and  
3 8, is amended to read:

4 A. To approve the issuance of bonds or notes for school construction projects or, in  
5 the case of a project not involving the issuance of bonds or notes, to approve  
6 spending on any school construction project with a cost greater than \$2,000,000;

7 **Sec. 2. 20-A MRSA §15904, first ¶,** as amended by PL 1985, c. 248, §3, is  
8 further amended to read:

9 ~~Prior to final approval by the state board,~~ A school administrative unit may not spend  
10 any funds on a school construction project, other than a small scale school construction  
11 project, as defined in section 15901, subsection 4-A, with a total cost of less than  
12 \$2,000,000, and the state board may not give final approval to a school construction  
13 project, except a small scale school construction project as defined in section 15901,  
14 subsection 4-A, must receive unless the project receives a favorable vote conducted in  
15 accordance with the following this section.

16 **SUMMARY**

17 This bill requires approval in a local vote before a school administrative unit may  
18 spend any funds on a school construction project other than a small scale school  
19 construction project with a total cost of less than \$2,000,000.